

**MARCH 2000**

# The Glen Gazette

## OFFICERS & DIRECTORS

**President:**

Jack Rutherford 373-3732

**Vice-President:**

Candy Pollock 644-0304

**Secretary:**

Glen Grossman

**Treasurer:**

Jack Rugar 647-8431

**At-Large Director:**

Virginia Capra 372-0302

**Newsletter:** Glen Grossman

**Architectural Control:**

Ron Johnson 372-3949

Vince Capra 372-0302

Jessa Lee Lapatra 647-1505

**Gardening:**

Carol Rutherford 373-3732

**Welcoming:**

Pat Claus 333-9518

**Managing Agent:**

Joseph Chaffers (MCC) 624-7552

## BOARD NEWS

The Board of Directors met on Tuesday, February 22nd at 5:00 p.m. at unit #36. The Board



reviewed minutes and financial reports for prior months. As of January 31, 2000, the association had \$123,000 in actual cash and projected liabilities of \$151,000, an improvement of \$4000 over the prior month. The Board approved up to \$200 for plants and coverings to hide gas meters.

## LAKE PROBLEMS

Road construction on Forrest Avenue resulted in a large amount of dirt being washed into Glen Lake. The contractor has promised to remove this sediment. However, until then, the pumps will probably be turned off in order to prevent

the sediment from being washed further into the lake.

## GATES

The front pedestrian gate has been repaired. However, the Upper Glen's has not. Please remember to pull that gate closed if you use it.

## INSURANCE

Correction: Premiums are based upon the replacement cost, not the fair market value, of our units. Copies of policies and the Declarations page are distributed annually. Contact MCC for additional copies.

## PAINTING LAWSUIT

To date the Board has not received any offers of settlement. We continue to proceed to trial.

## KUDOS

Kudos to our own Ron Johnson who received an award from the Seaside/Sand City Chamber of Commerce. Ron serves on our Architectural Control Committee.

## NEXT BOARD MEETING

The next meeting of the Board of Directors will be on **Tuesday, March 28th at 5:00 p.m. at unit #36.** All residents are invited to attend.